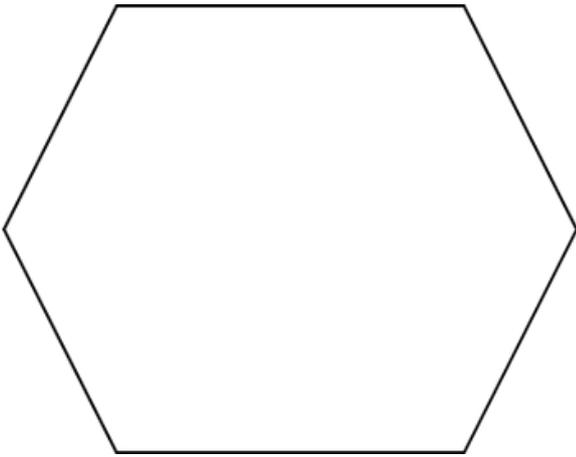
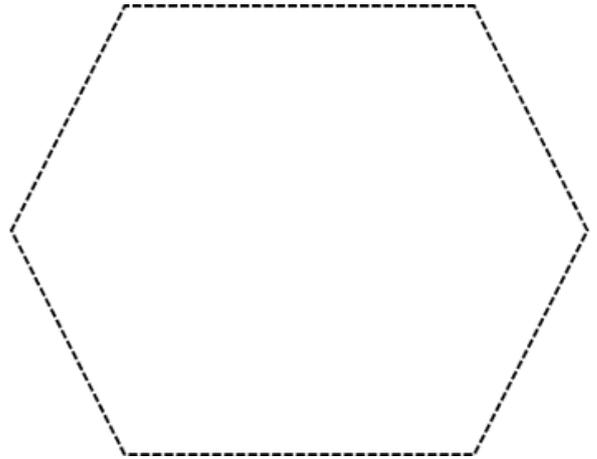


# Hexagon

**Color**



**Trace**



**Trace**



**Draw**